

CS395T
Computational Statistics with
Application to Bioinformatics

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The University of Texas at Austin
Unit 21: Support Vector Machines

Support Vector Machine (SVM) is an algorithm for supervised binary classification

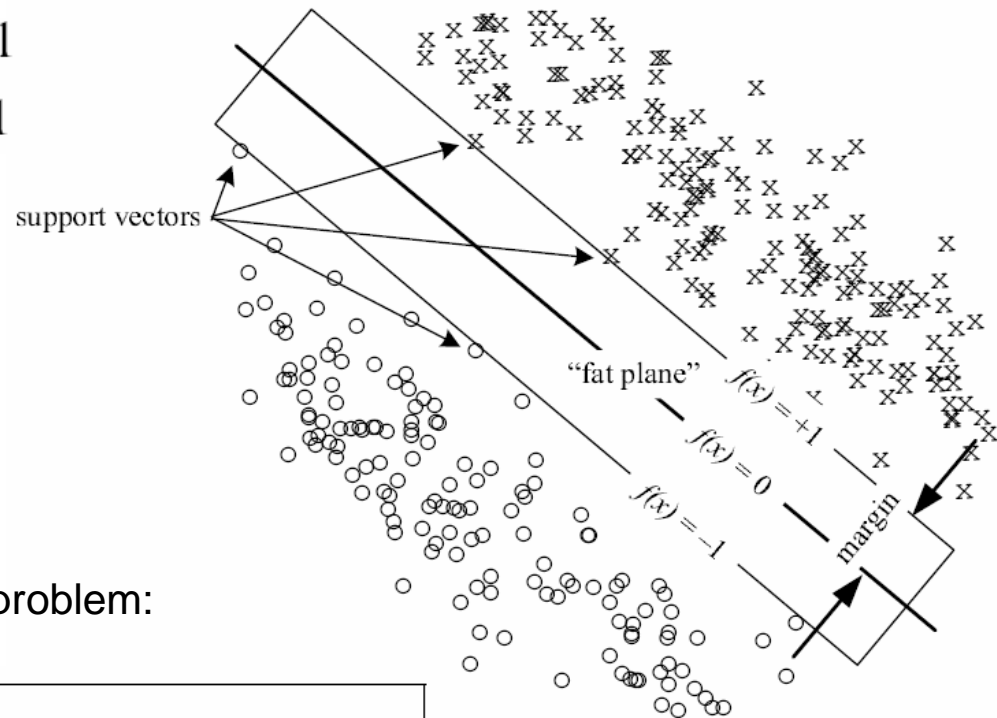
First, consider the case of data that is perfectly separable by a “fat plane”. This is called “Maximum Margin SVM”.

$$\mathbf{w} \cdot \mathbf{x}_i + b \geq +1 \quad \text{when } y_i = +1$$

$$\mathbf{w} \cdot \mathbf{x}_i + b \leq -1 \quad \text{when } y_i = -1$$

$$2 \times \text{margin} = 2(\mathbf{w} \cdot \mathbf{w})^{-1/2}$$

i.e., project \mathbf{x} to a single coordinate along \mathbf{w}



So we have a quadratic programming problem:

$$\begin{array}{ll} \text{minimize:} & \frac{1}{2} \mathbf{w} \cdot \mathbf{w} \\ \text{subject to:} & y_i (\mathbf{w} \cdot \mathbf{x}_i + b) \geq 1 \quad i = 1, \dots, m \end{array}$$

notice that this problem “lives” in a space with dimension the same as \mathbf{x} (the feature space)

It turns out that every “primal” problem in quadratic programming (or more generally convex programming) has an equivalent “dual” problem [strong duality and Kuhn-Tucker theorems]

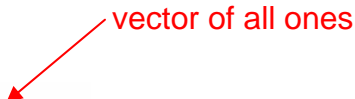
The dual problem for perfectly separable SVM is:

define: $G_{ij} \equiv \mathbf{x}_i \cdot \mathbf{x}_j$ “Gram matrix”

minimize: $\frac{1}{2} \boldsymbol{\alpha} \cdot \text{diag}(\mathbf{y}) \cdot \mathbf{G} \cdot \text{diag}(\mathbf{y}) \cdot \boldsymbol{\alpha} - \mathbf{e} \cdot \boldsymbol{\alpha}$

subject to: $\alpha_i > 0$ for all i

$\boldsymbol{\alpha} \cdot \mathbf{y} = 0$



Notice that this dual problem lives in a space of dimension “number of data points”, and that, except for calculating G_{ij} , the dimension of the feature space is irrelevant.

This is going to let us move into infinite dimensional spaces!

Once you have found the minimizing α 's, you get the actual answer by

$$\hat{\mathbf{w}} = \sum_i \hat{\alpha}_i y_i \mathbf{x}_i \quad \hat{b} = \frac{\sum_i \hat{\alpha}_i (y_i - \hat{\mathbf{w}} \cdot \mathbf{x}_i)}{\sum_i \alpha_i}$$

And the classifier is the sign of

$$f(\mathbf{x}) = \hat{\mathbf{w}} \cdot \mathbf{x} + \hat{b}$$

The “1-Norm Soft-Margin SVM” and Its Dual

We state, but gloss over the details: To go from “maximum margin” to “soft margin” (allowing imperfect separations), the only equation that changes is

$$\text{subject to: } \underline{0 \leq \alpha_i \leq \lambda} \quad \text{for all } i$$

where λ is a new “softness parameter” (inverse penalty for unseparated points). See NR3.

$$\begin{aligned} \hat{\alpha}_i = 0 & \iff \text{data point } i \text{ on correct side of fat plane} \\ 0 < \hat{\alpha}_i < \lambda & \iff \text{data point } i \text{ exactly on fat plane boundary (a support vector)} \\ \hat{\alpha}_i = \lambda & \iff \text{data point } i \text{ inside, or on wrong side, of fat plane} \end{aligned}$$

You get to choose λ . It is a smoothing parameter:

$\lambda \rightarrow 0$ Smooth classifier, really fat fat-plane, less accurate on training data, but possibly more robust on new data

$\lambda \rightarrow \infty$ Sharp classifier, thinner fat-plane, more accurate on training data, but possibly less robust on new data

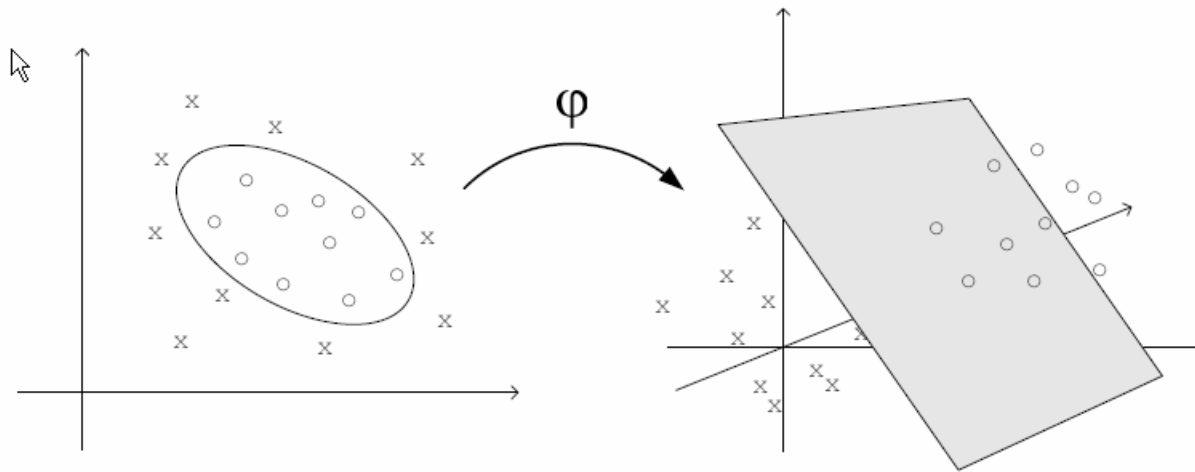
TPR and FPR will vary with λ , but **it is not the ROC parameter, which would vary b** . You should view each choice of λ as being a different classifier, with its own ROC curve. There is not always one that dominates.

“The Kernel Trick”

This is the real power of SVM. Otherwise it would just be linear fiddling around.

Imagine an embedding function into a much higher dimensional space:

$$\mathbf{x} \text{ (} n\text{-dimensional)} \longrightarrow \boldsymbol{\varphi}(\mathbf{x}) \text{ (} N\text{-dimensional)}$$



The point is that very complicated separations in n -space can be represented as linear separations in N -space. A simple example is:

$$(x_0, x_1) \xrightarrow{\boldsymbol{\varphi}} (x_0^2, x_0x_1, x_1^2, x_0, x_1)$$

which would allow all quadratic separations.

In the embedding space, the (dual) problem to be solved is

$$\begin{aligned} \text{minimize:} \quad & \frac{1}{2} \boldsymbol{\alpha} \cdot \text{diag}(\mathbf{y}) \cdot \mathbf{K} \cdot \text{diag}(\mathbf{y}) \cdot \boldsymbol{\alpha} - \mathbf{e} \cdot \boldsymbol{\alpha} \\ \text{subject to:} \quad & 0 \leq \alpha_i \leq \lambda \quad \text{for all } i \\ & \boldsymbol{\alpha} \cdot \mathbf{y} = 0 \end{aligned}$$

with $K_{ij} \equiv K(\mathbf{x}_i, \mathbf{x}_j) \equiv \boldsymbol{\varphi}(\mathbf{x}_i) \cdot \boldsymbol{\varphi}(\mathbf{x}_j)$

Now the “kernel trick” is: instead of guessing an embedding ϕ , just guess a kernel \mathbf{K} directly! This is breathtakingly audacious, but it often works!

Properties of kernels that could have come from an embedding, even if you don’t know what the embedding is:

- $K_{ij} = K(\mathbf{x}_i, \mathbf{x}_j)$ must be symmetric in i and j and must have nonnegative eigenvalues (Mercer’s theorem).
- Any multinomial combination of kernel functions is a kernel function. That is, you can freely combine kernel functions by multiplication, addition, and scaling by a constant.
- $K(\boldsymbol{\varphi}(\mathbf{x}_i), \boldsymbol{\varphi}(\mathbf{x}_j))$ is a kernel if $K(,)$ is one, for any $\boldsymbol{\varphi}$. This generalizes the original idea of the embedding space.
- $K(\mathbf{x}_i, \mathbf{x}_j) = g(\mathbf{x}_i)g(\mathbf{x}_j)$ is always a kernel, for any function g .

In practice, you rarely make up your own kernels, but rather use one or another standard, tried-and-true forms:

linear: $K(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i \cdot \mathbf{x}_j$

power: $K(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i \cdot \mathbf{x}_j)^d, \quad 2 \leq d \leq 20 \text{ (say)}$

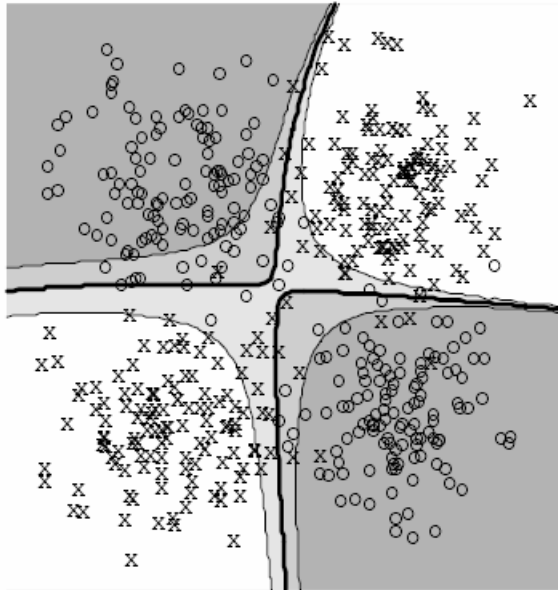
polynomial: $K(\mathbf{x}_i, \mathbf{x}_j) = (a \mathbf{x}_i \cdot \mathbf{x}_j + b)^d$

sigmoid: $K(\mathbf{x}_i, \mathbf{x}_j) = \tanh(a \mathbf{x}_i \cdot \mathbf{x}_j + b)$

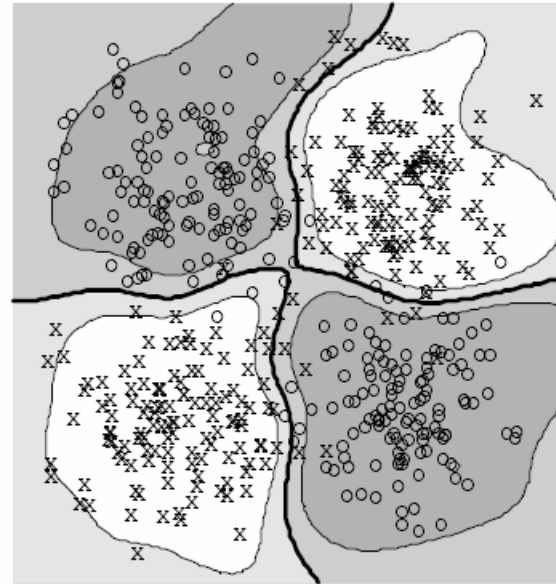
Gaussian radial basis function: $K(\mathbf{x}_i, \mathbf{x}_j) = \exp(-\frac{1}{2}|\mathbf{x}_i - \mathbf{x}_j|^2/\sigma^2)$

The kernel trick, by the way, is applicable to various other classification algorithms, including PCA. The field is called “kernel-based learning algorithms”.

Example: Learn a 2-d classification on data with no linear approximation



polynomial $d=8$

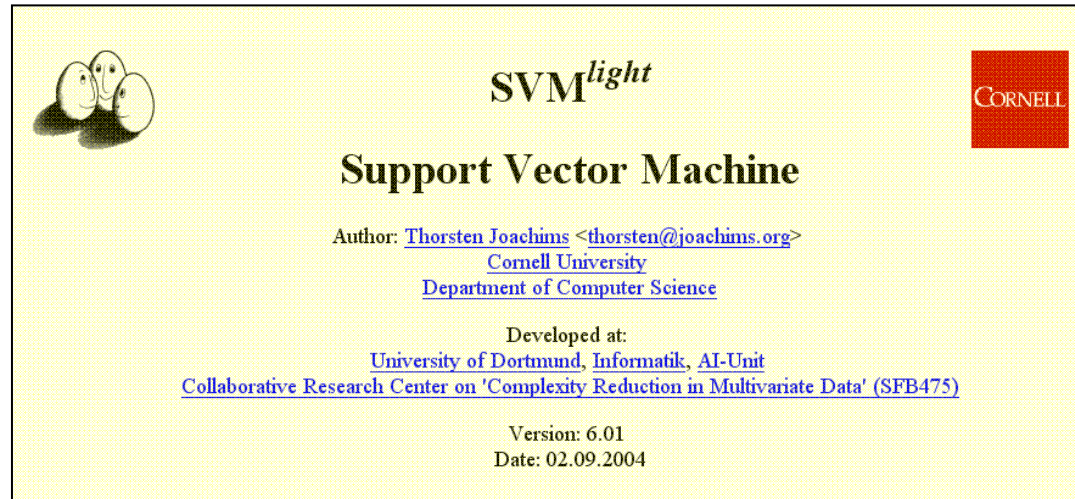


Gaussian radial basis function

When you pick a kernel, you have to play around to find good parameters, and also for choice of λ , the softness parameter. SVM is fundamentally heuristic.

Always divide your data into disjoint training and testing sets for this, or else you will get bitten by “overtraining”.

Although NR3 has a “toy” SVM code, this is a case where you should use someone else’s well-optimized code. For SVM, a good (free) starting point is



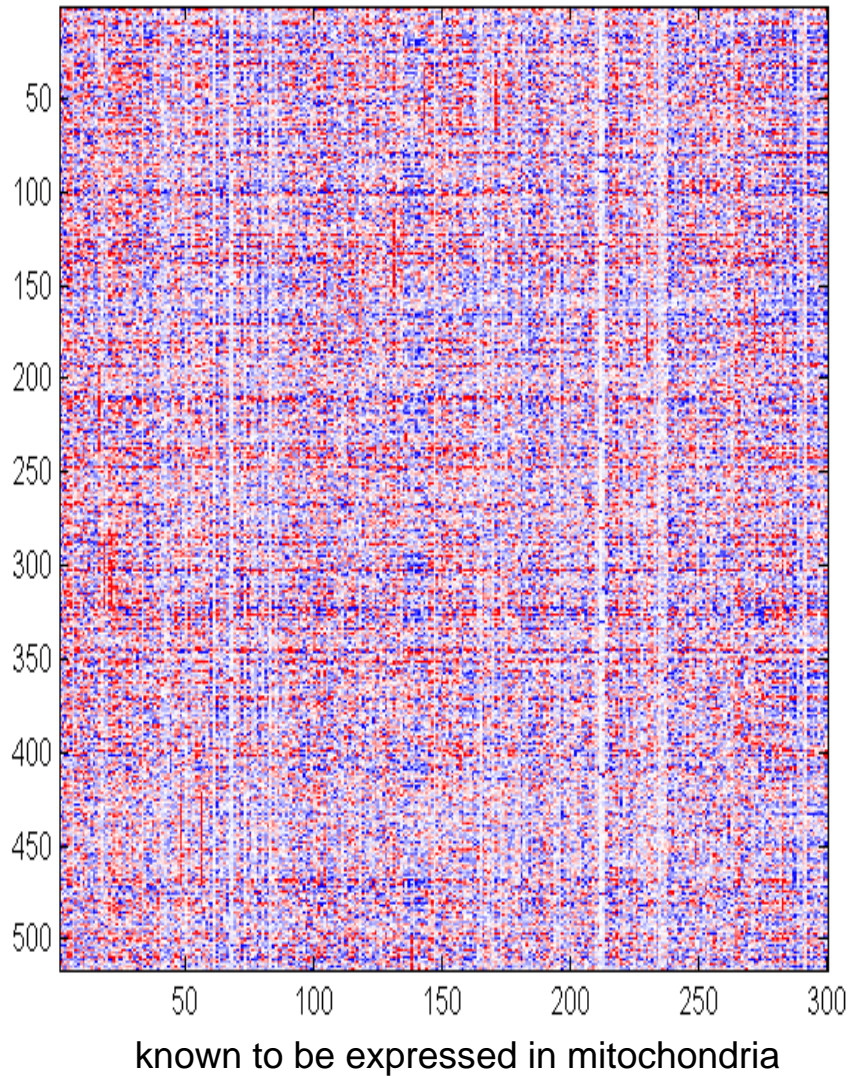
mytrain.txt:

```
+1 1: 0.4 2: -1.5 3: -0.1 4: 3.2 ...  
-1 1: -1.6 2: -0.5 3: -0.2 4: -1.2 ...  
+1 1: -0.9 3: -0.7 4: 1.1 ...  
...
```

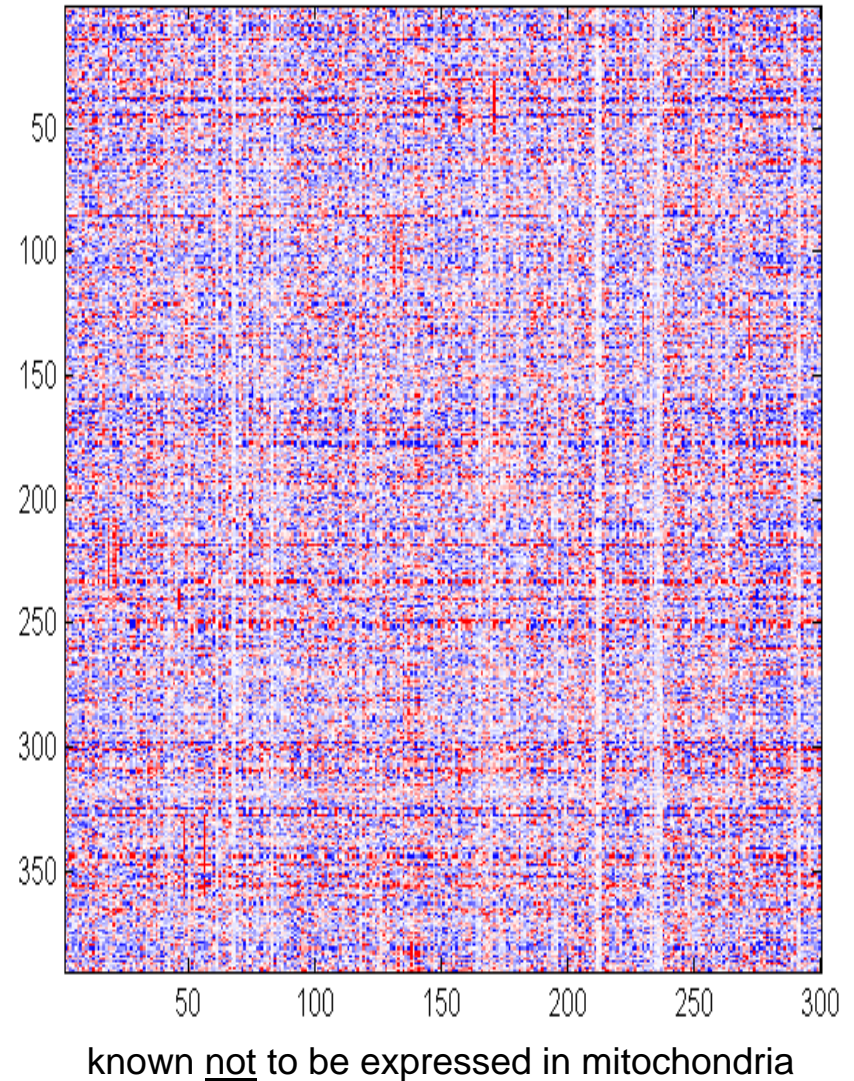
e.g., power kernel with d=2

```
> svm_learn -t 1 -d 2 mytrain.txt mymodel  
> svm_classify mytest.txt mymodel myanswer
```

Let's see if we can learn to predict yeast mitochondrial genes from gene expression profiles.



[svm_mito.txt](#) on course web site



[svm_nonmito.txt](#)

linear kernel

svm_train.txt and svm_test.txt on course web site

```

svm_learn -t 0 svm_train.txt svm_model
Scanning examples... done
Reading examples into memory... 100.. 200.. 300.. 400.. 500.. 600.. 700.. 800.. 900.. 1000
.. 1100.. 1200.. 1300.. 1400.. 1500.. 1600.. 1700.. 1800.. 1900.. 2000.. 2100.. 2200.. 2300..
2400.. 2500.. 2600.. 2700.. 2800.. 2900.. 3000.. OK. (3034 examples read)
Setting default regularization parameter C=0.0048
Optimizing.....
..... done. (2091 iterations)

```

```

svm_classify svm_test.txt svm_model svm_output
Reading model... OK. (789 support vectors read)
Classifying test examples.. 100.. 200.. 300.. 400.. 500.. 600.. 700.. 800.. 900.. 1000.. done
Runtime (without IO) in cpu-seconds: 0.00
Accuracy on test set: 89.92% (910 correct, 102 incorrect, 1012 total)
Precision/recall on test set: 79.31%/33.82%

```

SVMlight parameterizes by ACC, precision, recall, and N! (Why?)

	actual	
prediction	TP	FP
	FN	TN

	actual	
prediction	46	12
	89	865

Derive yet another confusion matrix transformation, now from (N, accuracy, precision, recall) to (TP, FN, FP, TN):

```
In[1]:= eqs = {pr == tp / (tp + fp), re == tp / (tp + fn),
              ac == (tp + tn) / (tp + tn + fp + fn), n == tp + tn + fp + fn}
```

```
Out[1]= {pr ==  $\frac{tp}{fp + tp}$ , re ==  $\frac{tp}{fn + tp}$ , ac ==  $\frac{tn + tp}{fn + fp + tn + tp}$ , n == fn + fp + tn + tp}
```

```
In[4]:= soln = FullSimplify[Solve[eqs, {tp, fp, fn, tn}]]
```

```
Out[4]= { { {tn →  $\frac{n (-pr re + ac (pr + re - pr re))}{pr + re - 2 pr re}$ , fp →  $-\frac{n (-1 + ac + pr - ac pr) re}{pr + re - 2 pr re}$ ,
            tp →  $-\frac{(-1 + ac) n pr re}{pr + re - 2 pr re}$ , fn →  $-\frac{n pr (-1 + ac + re - ac re)}{pr + re - 2 pr re}$  } }
```

```
In[5]:= soln /. {n → 1012, ac → .90, pr → .79, re → .34}
```

```
Out[5]= {{tn → 864.946, fp → 12.1891, tp → 45.8541, fn → 89.0109}}
```

```
In[6]:= soln /. {n → 1012, ac → .92, pr → .92, re → .40}
```

```
Out[6]= {{tn → 880.024, fp → 4.43616, tp → 51.0159, fn → 76.5238}}
```

	actual	
	TP	FP
prediction	FN	TN

Gaussian radial basis function

```
svm_learn -t 2 -g .001 svm_train.txt svm_model
Scanning examples... done
Reading examples into memory... 100.. 200.. 300.. 400.. 500.. 600.. 700.. 800.. 900.. 1000
.. 1100.. 1200.. 1300.. 1400.. 1500.. 1600.. 1700.. 1800.. 1900.. 2000.. 2100.. 2200.. 2300..
2400.. 2500.. 2600.. 2700.. 2800.. 2900.. 3000.. OK. (3034 examples read)
Setting default regularization parameter C=2.8406
Optimizing.....
..... Checking optimality of inactive variables... done.

svm_classify svm_test.txt svm_model svm_output
Reading model... OK. (901 support vectors read)
Classifying test examples.. 100.. 200.. 300.. 400.. 500.. 600.. 700.. 800.. 900.. 1000.. done
Runtime (without IO) in cpu-seconds: 0.56
Accuracy on test set: 91.50% (926 correct, 86 incorrect, 1012 total)
Precision/recall on test set: 91.67%/40.44%
```

	actual	
prediction	TP	FP
	FN	TN

	actual	
prediction	51	4
	76	880

- SVM is not a panacea for all binary classification problems
 - actually, I had to play around to find a convincing example
 - mitochondrial genes worked, but nuclear genes didn't!
- It works best when you have about equal numbers of + and – in the training set
 - but there are weighting schemes to try to correct for this
 - mitochondrial genes worked well, even at 1:10 in training set
- Although you have to guess parameters, you can usually try powers of 10 values to bracket them
 - can automate a systematic search if you need to
- Every once in a while, SVM really works well on a problem!
- Also, contains many key ideas of convex programming
 - also used in interior-point methods for linear programming
- There are lots of generalizations of SVM